



**ENGINE FAILURE :::**  
Miss a throw to make repairs.



**BOOSTERS ON :::**  
Move ahead five lengths.



**AVOID ASTEROIDS :::**  
Move back one length.



**COMPUTER GLITCH :::**  
Throw again.



**WORMHOLE AHEAD :::**  
Move ahead eight lengths.



**SOLAR WINDS :::**  
Move back two lengths.



**STATUS CHECK :::**  
Miss a throw.



**SPACE JUNK :::**  
Move back one length to avoid collision.



**PHOTON DRIVE ENGAGED :::**  
Move ahead six lengths.



**COMPUTER HACK :::**  
Force opponent of your choice to miss a throw.



**ENGINE STUTTER :::**  
Throw again.



**GRAVITY DRAG :::**  
Move back two lengths.



**DATA UPLOAD :::**  
Throw until you score an odd number.



**FUEL LOW :::**  
Miss a throw to refuel.



**SLINGSHOT MANOEUVRE :::**  
Move ahead four lengths.



**TRACTOR BEAM ON :::**  
Pull all opponents back two lengths.



**LOSS OF STEERING :::**  
Move back three lengths.



**HYPER DRIVE :::**  
Move ahead seven lengths.



**COMET ALERT :::**  
Miss a throw whilst comet passes.



**DUST CLOUDS AHEAD :::**  
Move back four lengths.



**GRAVITY PULL :::**  
Move ahead two lengths.



**FUEL LEAK :::**  
Miss a throw to switch tanks.



**POLE POSITION :::**  
Leap ahead to one length beyond the current leader.



**SOLAR FLARE :::**  
Losing racer may take an extra turn.

